**Ceramics 1, 2 & 3**

**EFHS 124**

**Mrs. Malvene Harris**

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**“Craftsmanship Starts Early” –mharris**

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This course diplays the medium of clay. Students will develop technical skills in hand building, modeling, molds, wheel throwing and design. Students will explore all stages of a clay project (making clay-to glazes-to firing). Students will create functional and non-functional projects.

**Participation required and Evaluation process:**

* **Daily studio participation grading**

|  |  |  |  |
| --- | --- | --- | --- |
| 3 POINTS | 2 POINTS | 1 POINT | O POINTS |
| Student was prepared for class and remained actively engaged throughout. | Student was prepared for class but failed to remain actively engaged throughout. | Student was late for class  Student was unprepared and uninvolved in class activities. | Student made no positive contribution to the day’s activities or discussions. |

* **Daily/Weekly Bell Ringer evaluation**
  + Will vary depending on studio time.
  + Photo documentation
* **Work Study/Sketchbook Assignments**
  + Will vary with each target/project assignment, ranges 5-25 points
* **Target/Project Evaluation**
  + The student will receive a number grade for each assigned project. The point system will vary with each target depending on the studio time and targets/objectives of the assignment. Projects usually, but not always, range for 25-100 points. During the project process, the teacher will evaluate the student daily on work habits and progress. Upon completion of each project, the student must complete a self-evaluation and reflection on the grading form. The student must always submit a pic-collage of the projects progress to Canvas. The student is responsible for turning in work before the end of each target/project. All grades must be in at the end of each nine weeks or they become zero.
  + This is not a pass//fail course. Just because you complete a project…it doesn’t guarantee you an “A”
  + NO homework…Due to the nature of the course and materials needed, students are given adequate time on a daily basis to complete work in class.
  + Targets/Projects included, but not limited to: Hand- Building (pinch, coil & slabs) and Wheel throwing…(Specific details may vary due to student interests and instructor preference)

**BRAVE Art Room Rules for success:**

1. Be SAFE – Listen to all directions, before asking questions and organized.
2. RESPECT - Be on time and “no tech” when a demonstration is taking place.
3. ACCOUNTABLE – Do authentic work.
4. VICTORIOUS – Be inspired and inspire others.
5. ENTHUSIASTIC – “Own it!” Take pride in your work.

**Academic Integrity for the Arts:**

* Do authentic work
* Be honest with your work
* Cite referenced work